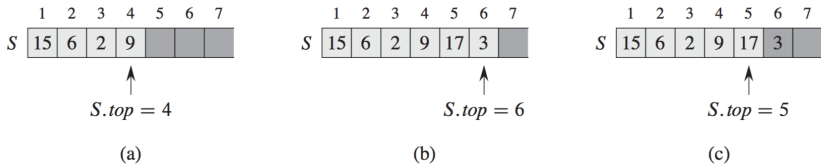


# Data Structures and Algorithms

## Fourth Practice

# Stack representation

Let  $S$  be a stack containing numbers. We can implement a stack of at most  $n$  elements with an array  $S[1, \dots, n]$ . The array has an attribute  **$S.top$**  that indexes the most recently inserted element.



**Figure 10.1** An array implementation of a stack  $S$ . Stack elements appear only in the lightly shaded positions. **(a)** Stack  $S$  has 4 elements. The top element is 9. **(b)** Stack  $S$  after the calls  $PUSH(S, 17)$  and  $PUSH(S, 3)$ . **(c)** Stack  $S$  after the call  $POP(S)$  has returned the element 3, which is the one most recently pushed. Although element 3 still appears in the array, it is no longer in the stack; the top is element 17.

# Stack representation – exercise 1

Using Figure 10.1 as a model, illustrate the result of each operation in the sequence

PUSH(S,3)

PUSH(S,9)

PUSH(S,2)

POP(S)

PUSH(S,1)

POP(S)

POP(S)

PUSH(S,4)

PUSH(S,7)

on an initially empty stack  $S$  stored in array  $S[1..6]$ .

# Stack representation – exercise 1, solution

Operation	1	2	3	4	5	6	S.top
PUSH(S,3)	3						1
PUSH(S,9)	3	9					2
PUSH(S,2)	3	9	2				3
POP(S)	3	9	✓				2
PUSH(S,1)	3	9	1				3
POP(S)	3	9					2
POP(S)	3						1
PUSH(S,4)	3	4					2
PUSH(S,7)	3	4	7				3

## Stack representation – exercise 2

Using Figure 10.1 as a model, illustrate the result of each operation in the sequence

PUSH(S,1)

PUSH(S,5)

POP(S)

PUSH(S,2)

POP(S)

POP(S)

PUSH(S,3)

POP(S)

POP(S)

on an initially empty stack  $S$  stored in array  $S[1..5]$ .

## Stack representation – exercise 2, solution

Operation	1	2	3	4	5	S.top
PUSH(S,1)	1					1
PUSH(S,5)	1	5				2
POP(S)	1					1
PUSH(S,2)	1	2				2
POP(S)	1					1
POP(S)						0
PUSH(S,3)	3					1
POP(S)						0
POP(S)						underflow

## Stack representation – exercise 3

Using Figure 10.1 as a model, illustrate the result of each operation in the sequence

PUSH(S,8)

PUSH(S,6)

POP(S)

PUSH(S,5)

PUSH(S,1)

PUSH(S,9)

POP(S)

PUSH(S,2)

PUSH(S,4)

PUSH(S,7)

on an initially empty stack  $S$  stored in array  $S[1..5]$ .

## Stack representation – exercise 3, solution

Operation	1	2	3	4	5	S.top
PUSH(S,8)	8					1
PUSH(S,6)	8	6				2
POP(S)	8					1
PUSH(S,5)	8	5				2
PUSH(S,1)	8	5	1			3
PUSH(S,9)	8	5	1	9		4
POP(S)	8	5	1			3
PUSH(S,2)	8	5	1	2		4
PUSH(S,4)	8	5	1	2	4	5
PUSH(S,7)	8	5	1	2	4	overflow



## Stack representation – exercise 4

Implement two stacks in one array  $A[1\dots n]$  in such a way that neither stack overflows unless the total number of elements in both stacks together is  $n$ . The PUSH and POP operations should run in  $\mathcal{O}(1)$  time.

# Stack representation – exercise 4, solution

We will call the stacks  $T$  and  $R$ . Initially, set  $T.top = 0$  and  $R.top = n + 1$ . Essentially, stack  $T$  uses the first part of the array and stack  $R$  uses the last part of the array. In stack  $T$ , the top is the rightmost element of  $T$ . In stack  $R$ , the top is the leftmost element of  $R$ .

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**Algorithm 1** PUSH( $S,x$ )

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```
1: if  $S == T$  then
2:   if  $T.top + 1 == R.top$  then
3:     error "overflow"
4:   else
5:      $T.top = T.top + 1$ 
6:      $T[T.top] = x$ 
7:   end if
8: end if
9: if  $S == R$  then
10:  if  $R.top - 1 == T.top$  then
11:    error "overflow"
12:  else
13:     $R.top = R.top - 1$ 
14:     $T[T.top] = x$ 
15:  end if
16: end if
```

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# Stack representation – exercise 4, solution

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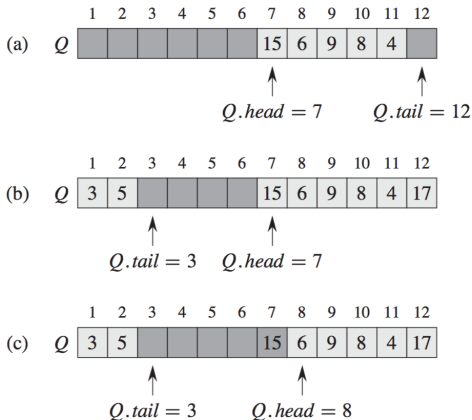
**Algorithm 2** POP(S)

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```
if  $S == T$  then
  if  $T.top == 0$  then
    error "underflow"
  else
     $T.top = T.top - 1.$ 
    return  $T[T.top + 1]$ 
  end if
end if
if  $S == R$  then
  if  $R.top == n + 1$  then
    error "underflow"
  else
     $R.top = R.top + 1.$ 
    return  $R[R.top - 1]$ 
  end if
end if
```

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# Queue representation



**Figure 10.2** A queue implemented using an array  $Q[1..12]$ . Queue elements appear only in the lightly shaded positions. **(a)** The queue has 5 elements, in locations  $Q[7..11]$ . **(b)** The configuration of the queue after the calls  $ENQUEUE(Q, 17)$ ,  $ENQUEUE(Q, 3)$ , and  $ENQUEUE(Q, 5)$ . **(c)** The configuration of the queue after the call  $DEQUEUE(Q)$  returns the key value 15 formerly at the head of the queue. The new head has key 6.      12

## Queue representation – exercise 1

Using Figure 10.2 as a model, illustrate the result of each operation in the sequence

```
ENQUEUE(Q,4)
DEQUEUE(Q)
ENQUEUE(Q,7)
ENQUEUE(Q,2)
ENQUEUE(Q,9)
ENQUEUE(Q,5)
ENQUEUE(Q,3)
DEQUEUE(Q)
ENQUEUE(Q,1)
```

on an initially empty cyclic queue  $Q$  stored in array  $Q[1\dots 6]$ .

# Queue representation – exercise 1, solution

Operation	1	2	3	4	5	6	Q.head	Q.tail
ENQUEUE(Q,4)	4						1	2
DEQUEUE(Q)							2	2
ENQUEUE(Q,7)		7					2	3
ENQUEUE(Q,2)		7	2				2	4
ENQUEUE(Q,9)		7	2	9			2	5
ENQUEUE(Q,5)		7	2	9	5		2	6
ENQUEUE(Q,3)		7	2	9	5	3	2	1
DEQUEUE(Q)			2	9	5	3	3	1
ENQUEUE(Q,1)	1		2	9	5	3	3	2

## Queue representation – exercise 2

Using Figure 10.2 as a model, illustrate the result of each operation in the sequence

ENQUEUE(Q,5)

ENQUEUE(Q,1)

ENQUEUE(Q,7)

DEQUEUE(Q)

ENQUEUE(Q,3)

ENQUEUE(Q,8)

DEQUEUE(Q)

ENQUEUE(Q,2)

ENQUEUE(Q,4)

on an initially empty cyclic queue Q stored in array Q[1...5].

# Queue representation – exercise 2, solution

Operation	1	2	3	4	5	Q.head	Q.tail
ENQUEUE(Q,5)	5					1	2
ENQUEUE(Q,1)	5	1				1	3
ENQUEUE(Q,7)	5	1	7			1	4
DEQUEUE(Q)		1	7			2	4
ENQUEUE(Q,3)		1	7	3		2	5
ENQUEUE(Q,8)		1	7	3	8	2	1
DEQUEUE(Q)			7	3	8	3	1
ENQUEUE(Q,2)	2		7	3	8	3	2
ENQUEUE(Q,4)	2	✓	7	3	8	overflow	



## Queue representation – exercise 3

Using Figure 10.2 as a model, illustrate the result of each operation in the sequence

ENQUEUE(Q,a)

ENQUEUE(Q,c)

DEQUEUE(Q)

ENQUEUE(Q,b)

DEQUEUE(Q)

DEQUEUE(Q)

ENQUEUE(Q,d)

DEQUEUE(Q)

DEQUEUE(Q)

on an initially empty cyclic queue Q stored in array Q[1...7].

# Queue representation – exercise 3, solution

Operation	1	2	3	4	5	6	7	Q.head	Q.tail
ENQUEUE(Q,a)	a							1	2
ENQUEUE(Q,c)	a	c						1	3
DEQUEUE(Q)		c						2	3
ENQUEUE(Q,b)		c	b					2	4
DEQUEUE(Q)			b					3	4
DEQUEUE(Q)								4	4
ENQUEUE(Q,d)				d				4	5
DEQUEUE(Q)								5	5
DEQUEUE(Q)								underflow	

## Queue representation – exercise 4

Rewrite ENQUEUE and DEQUEUE to detect underflow and overflow of a queue.

# Queue representation – exercise 4, solution

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**Algorithm 3** ENQUEUE

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```
if  $Q.head == Q.tail + 1$ , or  $Q.head == 1$  and  $Q.tail == Q.length$  then
    error "overflow"
end if
 $Q[Q.tail] = x$ 
if  $Q.tail == Q.length$  then
     $Q.tail = 1$ 
else
     $Q.tail = Q.head + 1$ 
end if
```

---

# Queue representation – exercise 4, solution

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**Algorithm 4** DEQUEUE

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```
if  $Q.tail == Q.head$  then
    error "underflow"
end if
 $x = Q[Q.head]$ 
if  $Q.head == Q.length$  then
     $Q.head = 1$ 
else
     $Q.head = Q.head + 1$ 
end if
return  $x$ 
```

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# References

